Performance-Portable Implicit Scale-Resolving Compressible Flow Using libCEED

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libCEED Overview



- C library for element-based discretizations
 - Bindings available for Fortran, Rust, Python, and Julia
- Designed for matrix-free operator evaluation
- Portable to different hardware via computational backends
 - Code that runs on CPU also runs on GPU without changes
 - Computational backend selectable at runtime, using runtime compilation
- Geared toward high-order finite element discretizations
- Performance demonstrated for solids in Brown *et al.* 2022¹
 - $\cdot\,$ Want to apply those methods and lessons-learned to fluids

¹Performance Portable Solid Mechanics via Matrix-Free *p*-Multigrid, Brown et al., arXiv:2204.01722



Finite Element Operator Decomposition







Compressible Fluid Equations in libCEED



$$\boldsymbol{A_0}\boldsymbol{Y}_{,t} + \boldsymbol{F}_{i,i}(\boldsymbol{Y}) - S(\boldsymbol{Y}) = 0$$



$$\mathbf{A_0}\underbrace{\begin{bmatrix}p\\u_i\\T\end{bmatrix}}_{\mathbf{Y}} = \begin{bmatrix}\rho\\\rho u_i\\\rho e\end{bmatrix}, \quad \mathbf{F}_i(\mathbf{Y}) = \underbrace{\begin{pmatrix}\rho u_i\\\rho u_i u_j + p\delta_{ij}\\(\rho e + p)u_i\end{pmatrix}}_{\mathbf{F}_i^{\mathrm{adv}}} + \underbrace{\begin{pmatrix}0\\-\sigma_{ij}\\-\rho u_j\sigma_{ij} - kT_{,i}\end{pmatrix}}_{\mathbf{F}_i^{\mathrm{diff}}}, \quad S(\mathbf{Y}) = -\begin{pmatrix}0\\\rho \mathbf{g}\\0\end{pmatrix}$$



Compressible Navier-Stokes for Continuous-Galerkin FEM

Find
$$\mathbf{Y} \in S^h$$
, $\forall \mathbf{v} \in \mathcal{V}^h$
$$\int_{\Omega} \mathbf{v} \cdot \left[\mathbf{A}_0 \mathbf{Y}_{,t} - \mathbf{S}(\mathbf{Y}) \right] \, \mathrm{d}\Omega - \int_{\Omega} \mathbf{v}_{,i} \cdot \mathbf{F}_i(\mathbf{Y}) \, \mathrm{d}\Omega + \int_{\partial\Omega} \mathbf{v} \cdot \mathbf{F}_i(\mathbf{Y}) \cdot \hat{\mathbf{n}}_i \, \mathrm{d}\partial\Omega$$
$$\underbrace{+ \int_{\Omega} \mathcal{L}^{\mathrm{adv}}(\mathbf{v}) \mathbf{\tau} \, \left[\mathbf{A}_0 \mathbf{Y}_{,t} + \mathbf{F}_{i,i}(\mathbf{Y}) - S(\mathbf{Y}) \right] \, \mathrm{d}\Omega}_{\mathrm{SUPG}} = 0$$

Simplify into residual form:

$$\mathcal{G}(\mathbf{Y}_{,t},\mathbf{Y}) = 0$$

$$\Rightarrow \quad \mathcal{P}^{T} \mathcal{E}^{T} B^{T} G B \mathcal{E} \mathcal{P} \begin{bmatrix} \mathbf{Y}_{,t} \\ \mathbf{Y} \end{bmatrix} = 0$$



Efficient Implicit Timestepping



Implicit timestepping requires solving:

$$\frac{\mathrm{d}\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y})}{\mathrm{d}\boldsymbol{Y}}\Delta\boldsymbol{Y} = -\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y})$$

- + System too large for direct solve \longrightarrow iterative solve
- Krylov subspace methods used most commonly
- \cdot Krylov solvers form solution basis from ${
 m span}$ (

$$\left\{ \left[\frac{\mathrm{d}\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y})}{\mathrm{d}\boldsymbol{Y}} \right]^n \Delta \boldsymbol{Y} \right\}_{n=0}$$

Bottom Line

Cost of
$$rac{\mathrm{d}\mathcal{G}(m{Y}_{,t},m{Y})}{\mathrm{d}m{Y}}\Deltam{Y}$$
 dominates implicit timestepping cost



Jacobian Matrix-Vector Multiply Options

How to compute
$$\frac{\mathrm{d}\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y})}{\mathrm{d}\boldsymbol{Y}}\Delta\boldsymbol{Y}$$
?

- Store $\frac{d\mathcal{G}}{d\mathbf{Y}}$ directly (sparse matrix representation)
 - Pros: Opens up preconditioning options
 - Cons: Is large, expensive to store
- Finite difference matrix-free approximation:

$$\frac{\mathrm{d}\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y})}{\mathrm{d}\boldsymbol{Y}}\Delta\boldsymbol{Y}\approx\frac{\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y}+\epsilon\Delta\boldsymbol{Y})-\mathcal{G}(\boldsymbol{Y}_{,t},\boldsymbol{Y})}{\epsilon}$$

- Pros: Just need a residual evaluation, cheap (in programming and computation)
- Cons: Accuracy limited to $\sqrt{\epsilon_{ ext{machine}}}$, preconditioning require partial assembly



Exact Matrix-Free Jacobian via CeedOperator



- Pros: Exact Jacobian matrix-vector product²
- Cons: Preconditioning requires partial assembly, requires coding Jacobian

²Affect of specific terms may be ignored from the Jacobian. This is done for ${
m d}m{ au}/{
m d}m{Y}$



Performance and Results of Flat Plate Boundary Layer Simulation



- Flat plate boundary layer with zero pressure gradient
 - + $Re_{ heta} pprox 970$ boundary layer at inflow, M pprox 0.1
 - $\cdot\,$ Synthetic turbulence generation (STG) used for inflow structures
 - Run at implicit large eddy simulation (ILES) resolution for linears (higher orders may be DNS level, tbd)
- \cdot Test 3 different order elements, Q_1, Q_2, Q_3 tensor-product hexes
- Maintain *DOF resolution* (DoFs per physical length/ global DoF count)
- Performance results shown for two nodes of ALCF's Polaris (4 \times NVIDIA A100 per node)



Exact Matrix-Free Jacobian vs Sparse



- Sparse $\mathrm{d}\mathcal{G}/\mathrm{d}\mathbf{Y}\Delta\mathbf{Y}$ significantly slower than matrix-free
- \cdot Time to assemble $\mathrm{d}\mathcal{G}/\mathrm{d}oldsymbol{Y}$ quite large
- Associated costs rise with element order



Fluids Performance Analysis



- Time of $\mathrm{d}\mathcal{G}/\mathrm{d}\boldsymbol{Y}\Delta\boldsymbol{Y}$ decreases as order increases
- + $\mathrm{d}\mathcal{G}/\mathrm{d}\boldsymbol{Y}$ setup time increases with order
 - Dominant cost is partial matrix assembly for preconditioning



Results of Flat Plate Boundary Layer



- Spanwise statistics implemented to verify scale-resolving results
- Results not converged, but show realistic stress profiles

Zaki et al., 2013, From Streaks to Spots and on to Turbulence: Exploring the Dynamics of Boundary Layer Transition Schlatter et al., 2010, Assessment of direct numerical simulation data of turbulent boundary layers Wu et al., 2017, Transitional-turbulent spots and turbulent-turbulent spots in boundary layers



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